# FIRIA LABS MISSION 9 LOG

## Pre-Mission Preparation

In the last mission, you learned about random numbers. Other than a game,

give an example of when you want to select a random person:

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_____

## Mission Activity: Objective #2

What are two logical operators? Give an example of each:

_____

_____

## Mission Activity: Objective #3

What are TWO reasons for using functions in your program?

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_____

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## Mission Activity: Objective #5

What is a parameter? _____

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_____

What is an argument? _____

_____

_____

## Mission Activity: Objective #6

What is the value of "index" when the error occurs? _____

## Post-Mission Reflection

What are some coding projects or applications that could use animation?

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What is something you did well during this mission?

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